

# Teoria dei nodi 5/3/19

Next lectures: Thu 7 - nothing  
Tue 12 - me  
Thu 14 - Frisovic.

338 5715369 - Send Whatsapp.

Seen:  $K$  knot  $\Rightarrow H_1(E(K); \mathbb{Z}) = \mathbb{Z}_\mu$   
 $\Rightarrow \exists!$   $\lambda_0$  loop for  $K$  s.t.  $[\lambda_0] = 0 \in H_1(E)$ .

If  $\lambda$  any framing  $\Rightarrow \lambda = \lambda_0 + p\mu$   $p \in \mathbb{Z}$ .

Recall:  $p$  well-def.

orient  $K$

orient  $\lambda_0, \mu$  accordingly

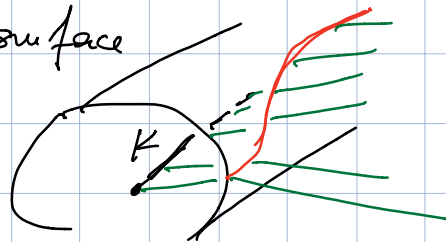
orient  $\mu$  s.t.



if I reverse  $K$  all get reversed  $\Rightarrow p$  remains same.

$[\lambda_0] = 0 \in H_1(E) \Rightarrow \lambda_0$  bounds in  $E(K)$   
a (singular) oriented surface

$\Rightarrow K$  also does



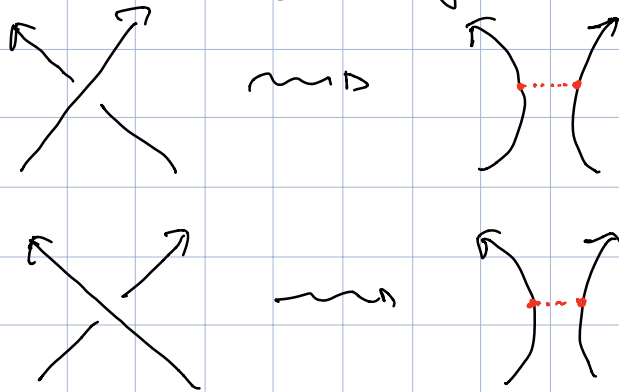
Can show via  $H_*$  that  $K$  bounds an embedded surface.  
direct proof

Prop:  $\vec{L}$  oriented link  $\Rightarrow \exists \Sigma \subset S^3$  embedded oriented surface s.t.  $\partial \Sigma = \vec{L}$  respecting orientation.

$\Sigma$  = Seifert surface

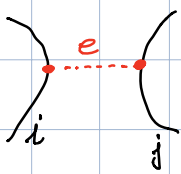
Proof (Seifert algorithm):

1. Remove crossings using orientation



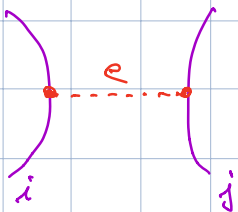
2. Have bunch of circles in  $\mathbb{R}^2$ ;  
declare level 0 those innermost  
declare level 1 not level 0 but no circles only level 0  
...

3. For every circle at some level  $i$ , choose horizontal disc at height  $i$  bounded by circle and oriented ...

4. Claim: if  (nothing to see for  $i=j$ )

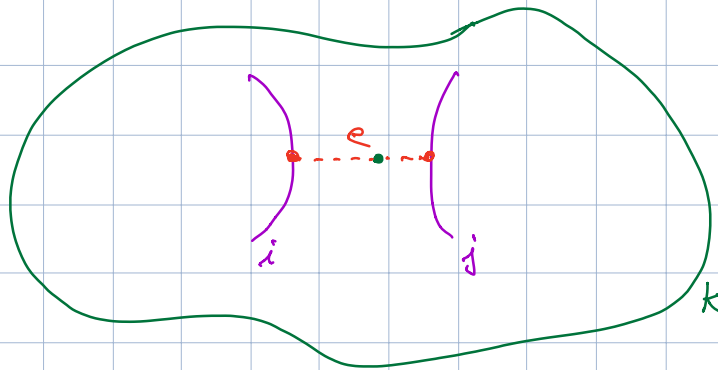
then  $ex(i,j)$  meets no disc.

By contradiction



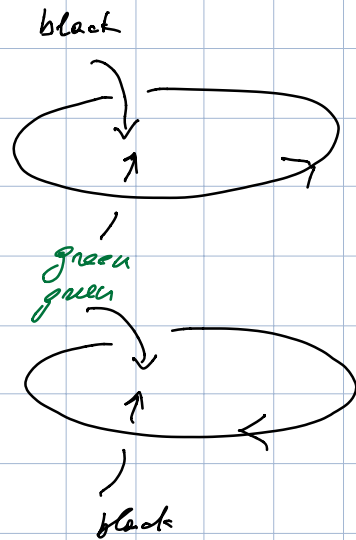
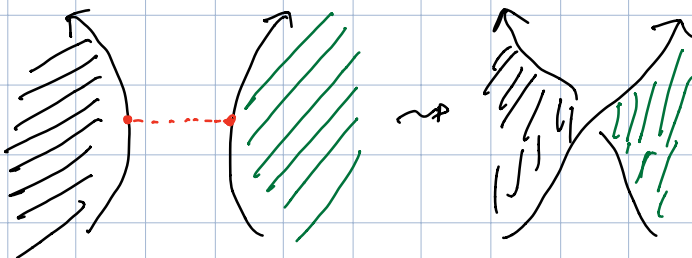
$i < j$   
 $ex(i,j) \cap disc$   
 at height

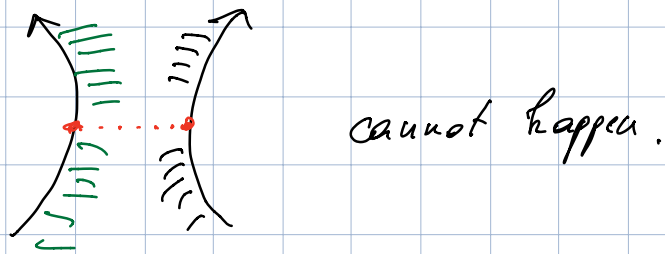
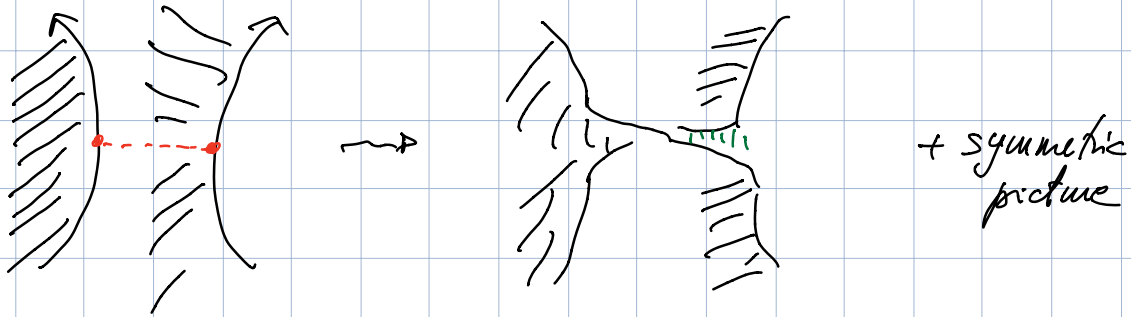
$\Rightarrow i < k < j$



$\Rightarrow$  circle of level  $k$  encloses our at level  $j$

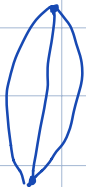
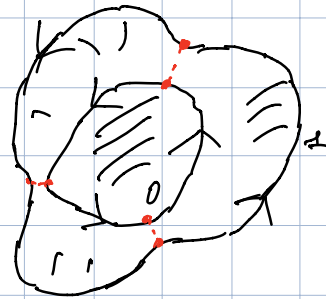
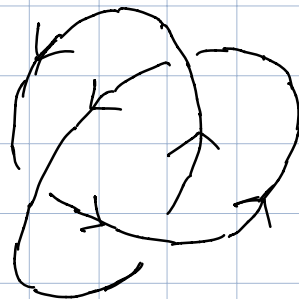
5. Restore crossings:



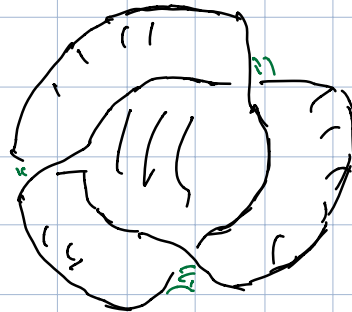
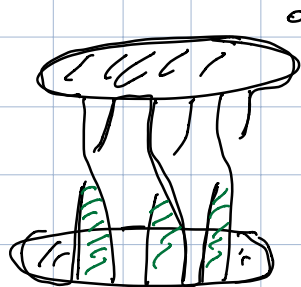


Remark: if  $L$  link,  $KCL$ ,  $\Sigma$  Seifert surface for  $L \Rightarrow \Sigma$  determines a longitude for  $K$  that may not be its preferred longitude.

Examples:



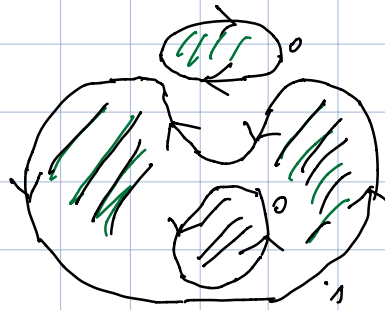
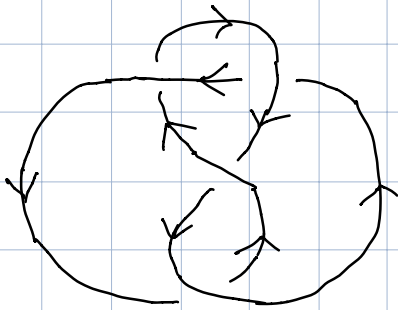
12



$$\chi(\Sigma) = -1 \Rightarrow g = 1$$

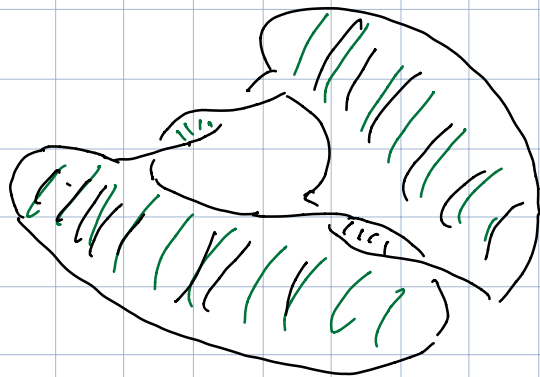
$$\chi = 0 - 1 = -1 = \chi(\hat{\Sigma}) \neq 2$$

Figure 8

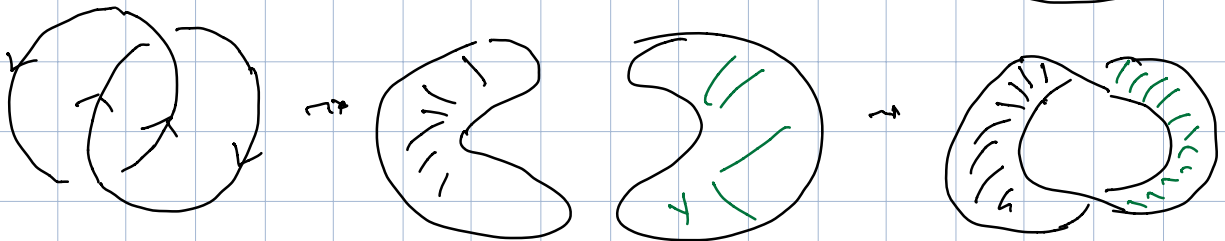


$$\chi = -1$$

$$g = 1$$

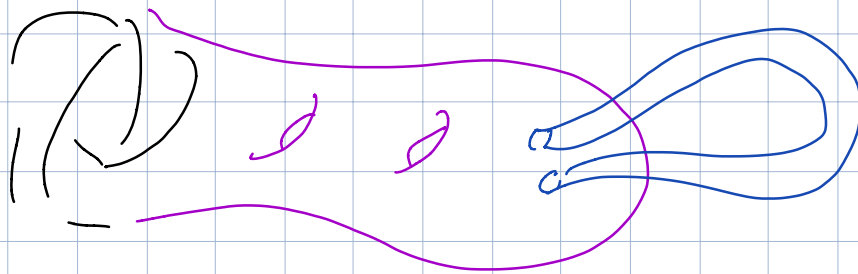


Hopf link:



$g = 0$  ; framing induced on each component is not the natural 0 one.

Exercise: compute  $g(\vec{\Sigma}(\text{link}))$   
 ↑  
 from Seifert algo.

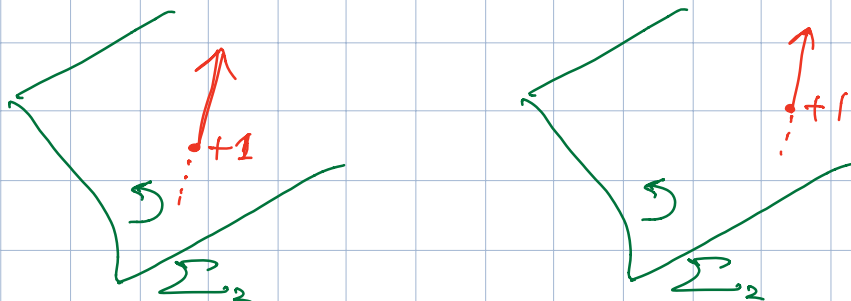


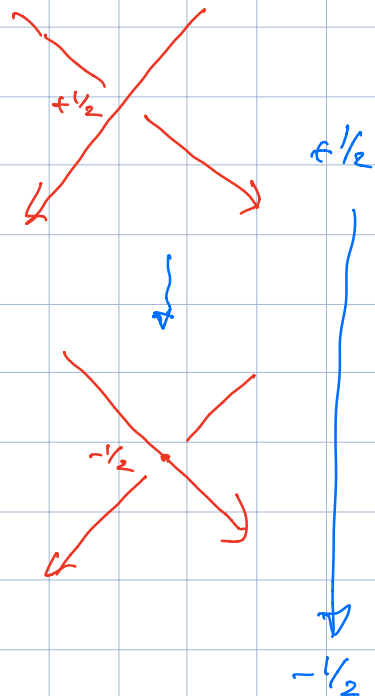
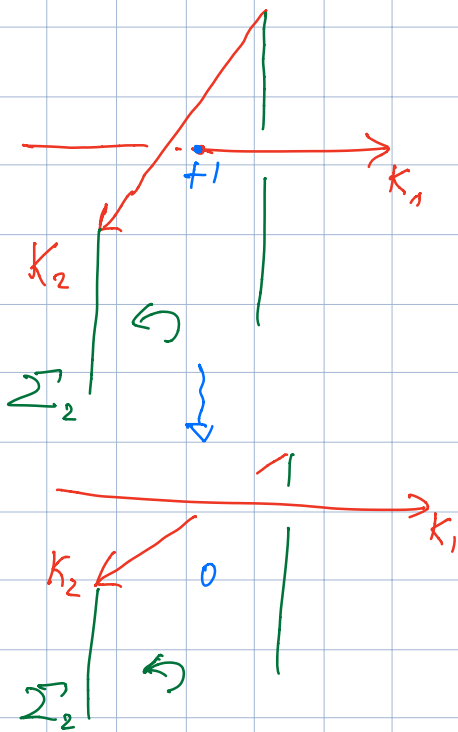
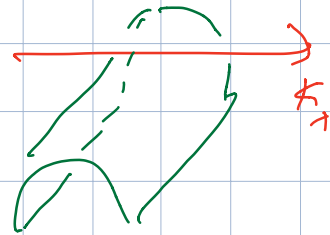
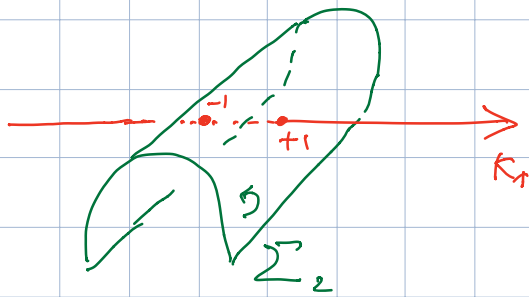
$$g(\vec{L}) = \min \{ g(\Sigma) : \Sigma \text{ Seifert for } \vec{L} \}$$

Remark:  $g(K) = 0 \iff K$  trivial.

Prop.  $lk(\vec{K}_1, \vec{K}_2) = \#_{alg} (K_2 \cap \Sigma(K_2))$   
 $\Sigma(K_2)$  any Seifert surf. for  $K_2$

Proof: if  $I$  isotopes  $K_1$  away  $\Sigma(K_2)$  both 0.  
 Enough to see that difference is unchanged along isotopy:

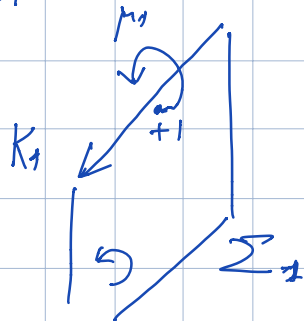




□

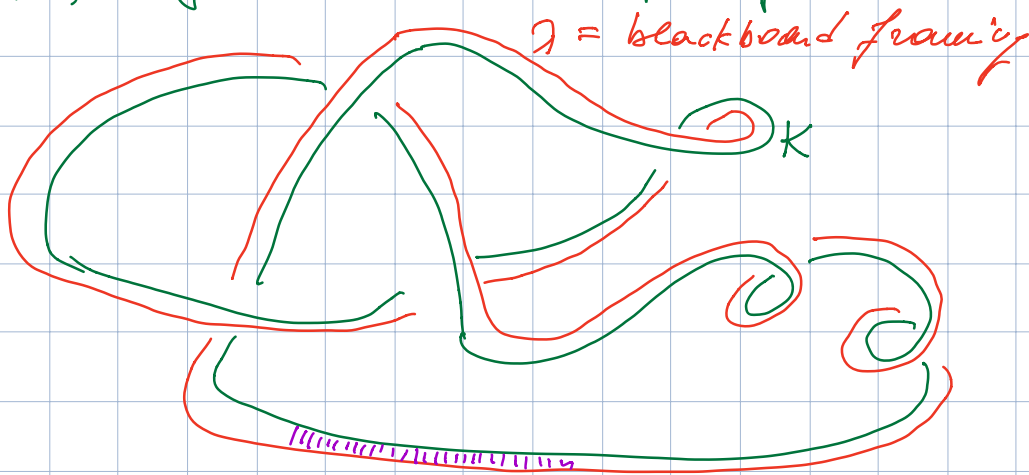
Con:  $\langle \vec{K}_1, \vec{K}_2 \rangle = p$  if  $[\vec{K}_2] = p \cdot [\vec{K}_1] \in H_1(E(K_1))$

Proof:  $\#_{\text{alp}} (\mu_1, \Sigma(K_1)) = +1$



moreover  $\#_{\text{alg}}(\mathcal{K}, \Sigma_1)$  depends on  $[\mathcal{K}] \in H_1(E(\mathcal{K}))$ . □

Def: diagrammatic (blackboard framing):



Def:  $D$  kuot diagram; self-linking number of  $D$

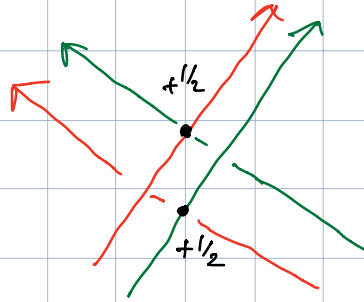
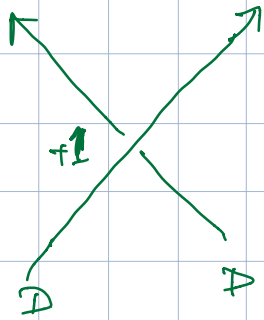
$$\text{slk}(D) = \sum_{\text{crossings}} \begin{cases} +1 & \leftarrow \uparrow - \\ -1 & - \downarrow \rightarrow \end{cases}$$

(indep. of global orientation)

Prop: the integer representing the blackboard framing of  $D$  is  $\text{slk}(D)$ .

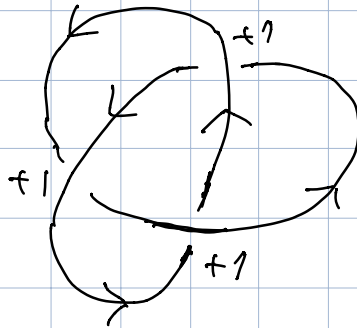
Proof: claim:  $\text{slk}(D) = \text{lk}(D, \lambda)$   $\lambda = \text{blackboard longitude}$





$lk(K, \lambda) = p$  if  $[\lambda] = p \cdot [\mu]$  in which case  $\lambda$  is represented by  $p \in \mathbb{Z}$ .  $\square$   
Res:  $lk(K, \lambda_0) = 0$

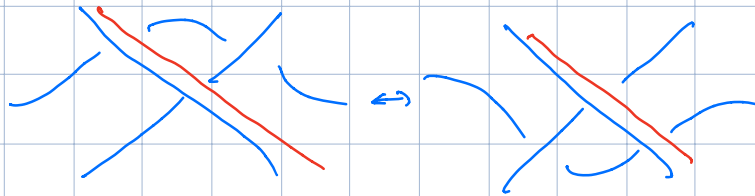
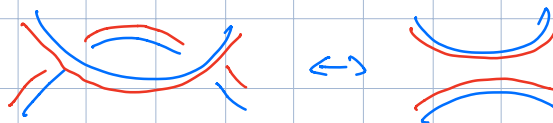
Example:



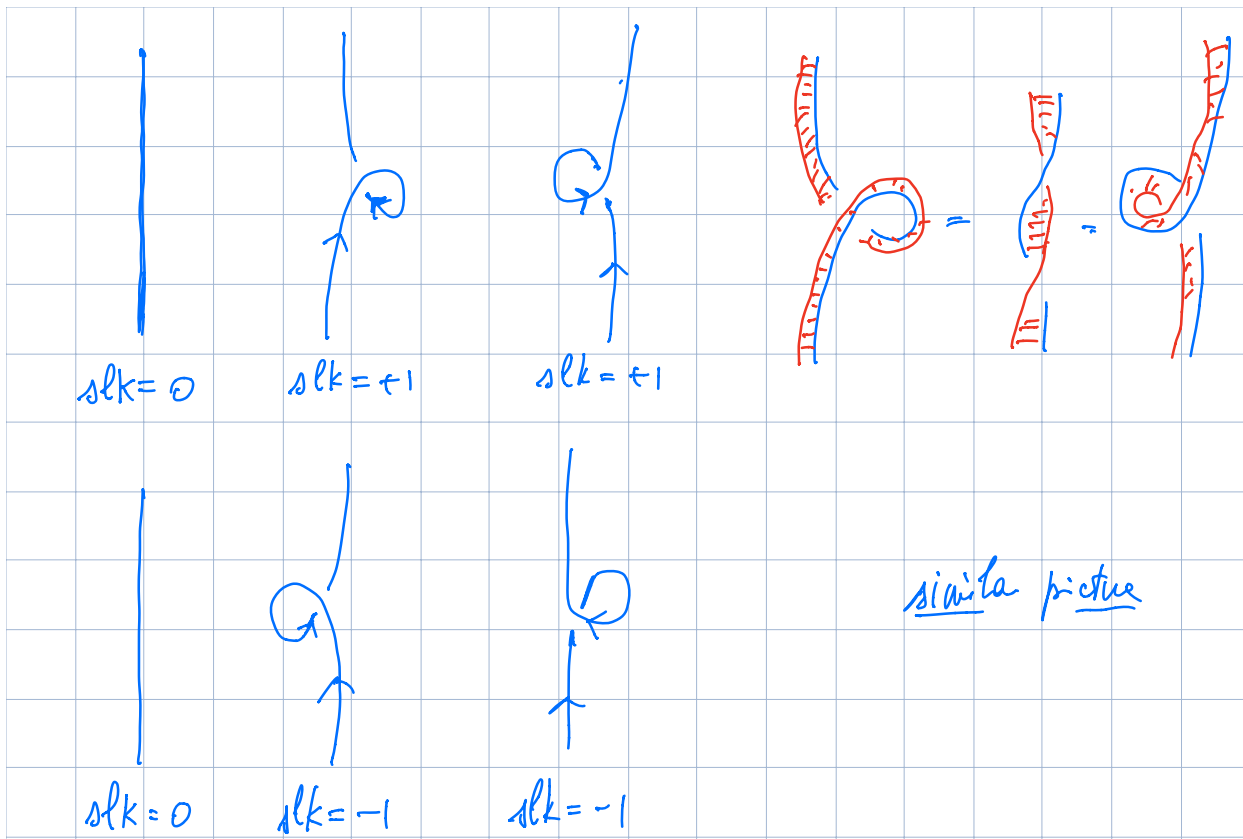
$slk = +3$   
 $\Rightarrow$  blackboard framing is not the preferred one.

Framed Reidemeister moves (blackboard framing)

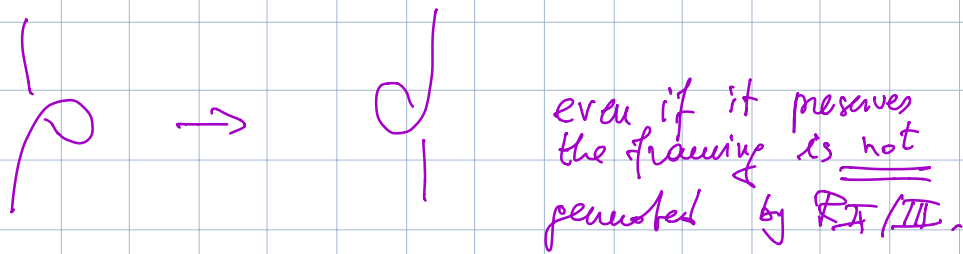
Easy:  $R_{II}$



preserve blackboard framing.



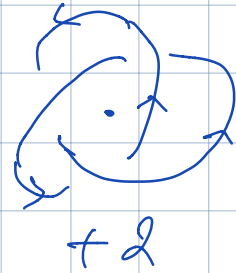
Rem: we said  $\left| \rightarrow \right| \rightarrow \left| \rightarrow \right|$   
 are "the same" for unframed diagrams because they become  
 same after a  $180^\circ$  rotation. But:



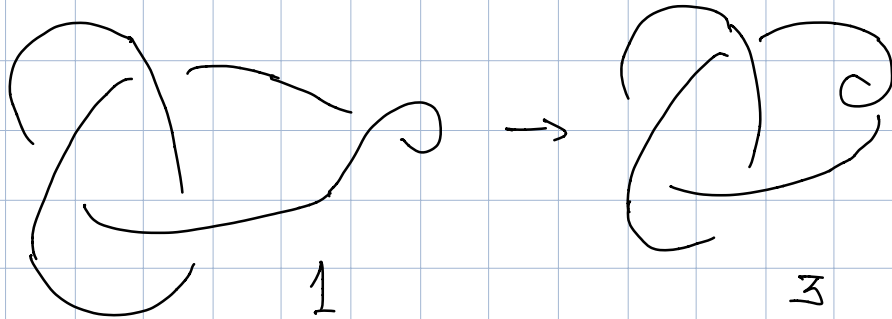
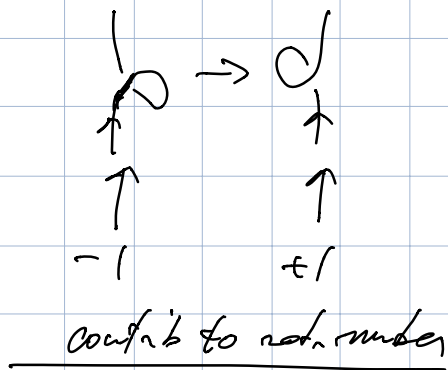
In fact: if  $\alpha$  parametrizes  $K$  (oriented)  
 $\mathbb{P} = \pi_{\mathbb{R}^2} \circ \alpha \Rightarrow \frac{\mathbb{P}'}{\|\mathbb{P}'\|} : S^1 \rightarrow S^1$

$\left| \text{deg} \left( \frac{\mathbb{F}'}{\|\mathbb{F}'\|} \right) \right|$  well-def & invariant under planar isotopy +  $R_{II}/IV$ .

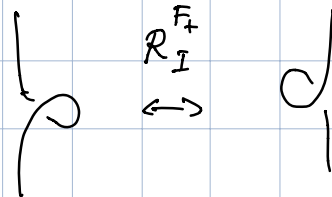
$\left| \text{deg} \frac{\mathbb{F}'}{\|\mathbb{F}'\|} \right| = \text{rotation number}$

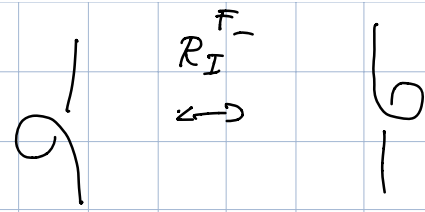


But it does change under

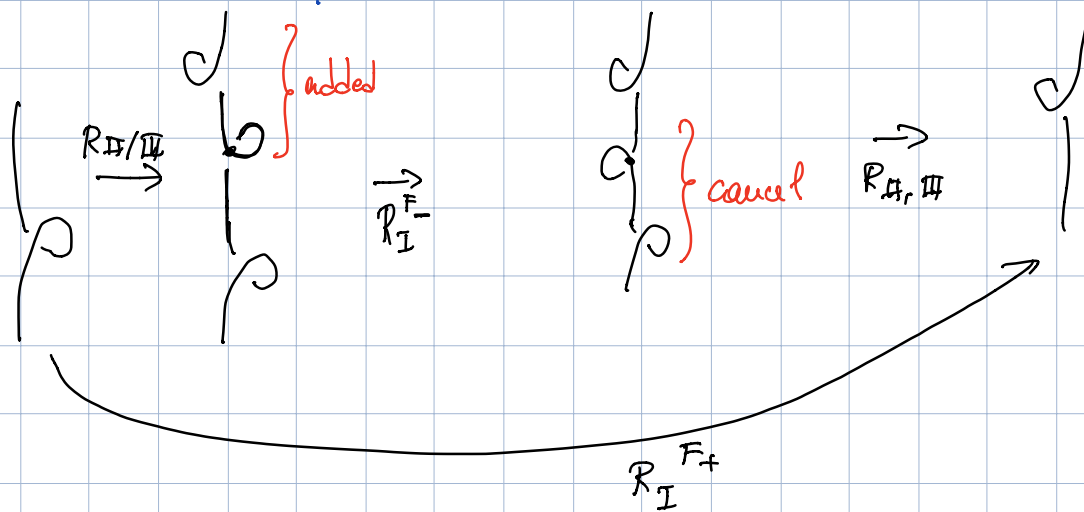
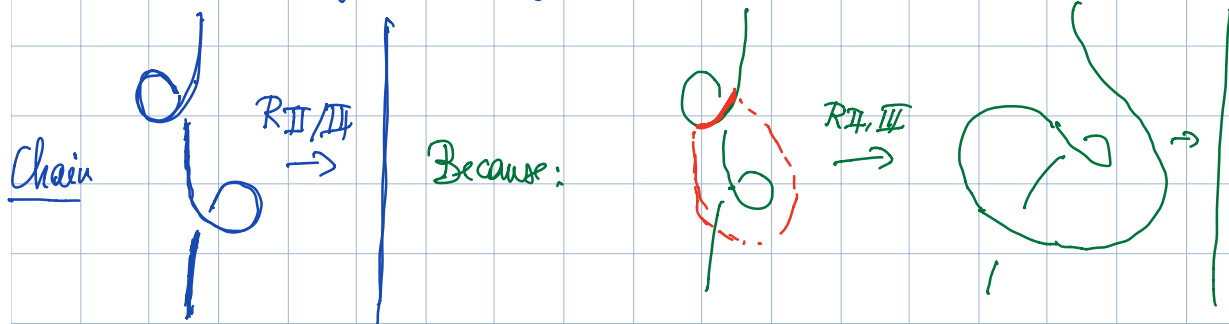


Two framed  $R_I$  moves:





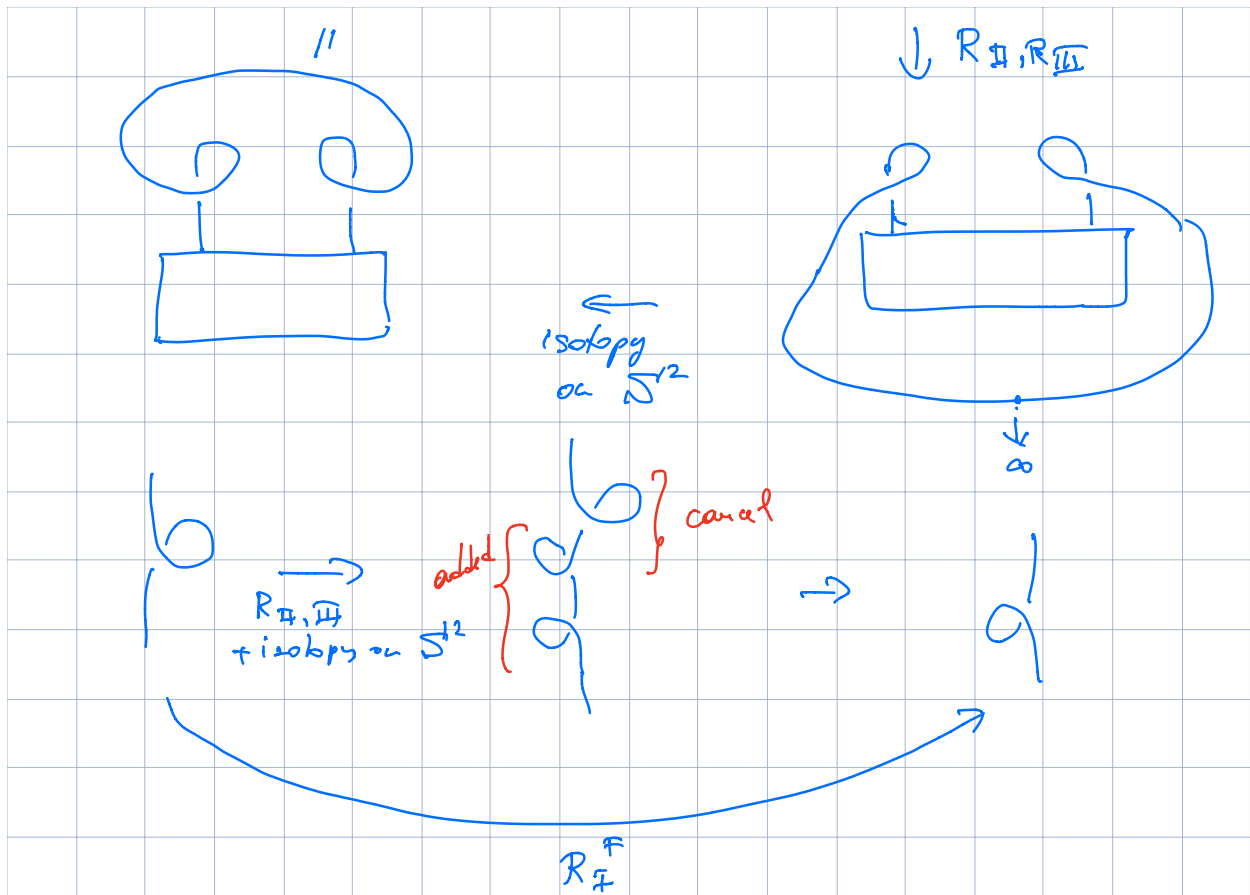
Rem:  $R_I^{F_{\pm}}$  generated by  $R_I^{F_{\pm}}$ ,  $R_{II}$ ,  $R_{III}$ . In fact:



Prop: •  $R_I^F$  generated by  $R_{II,III}$  + isotopy on  $S^2$   
 • isotopy on  $S^2$  generated by  $R_I^F, R_{II}, R_{III}$ .

Proof:






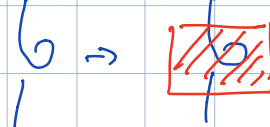
other implication similar. □


Thm:  $D_1, D_2$  represent the same framed link via  
 blackboard framing iff related by  $R_I^F, R_{II}, R_{III}$   
 iff related by  $R_{II}, R_{III}, \text{isotopy on } S^2$ .

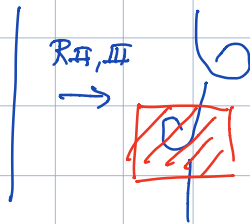
Proof: "if" obvious because  $R_I^F, R_{II}, R_{III}$  preserve framing.

"only if":  $D_1, D_2$  represent isotopic links  
 $\Rightarrow \exists$  sequence of  $R_I, R_{II}, R_{III}$  relating them.  
 I modify the sequence as follows:

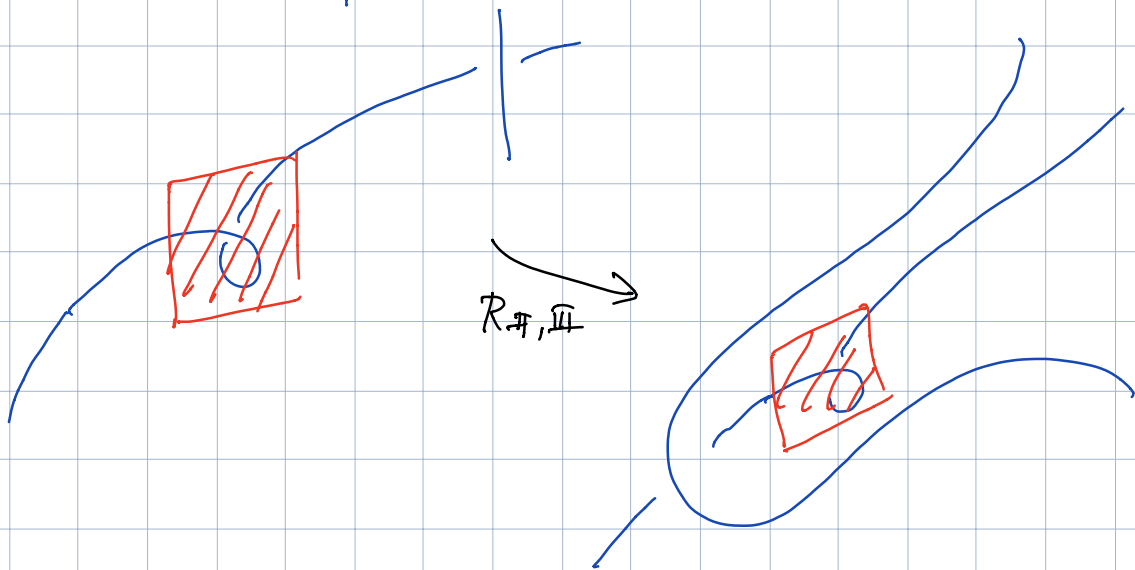
if I have a move  $R_I$ :   $\rightarrow$  | I don't do it

keep the curl frozen in big box 


if I have a move  $R_I$ : |  $\rightarrow$   I perform instead



I can continue the sequence using  $R_{II,III}$  except that some planar isotopy now requires  $R_{II,III}$ :

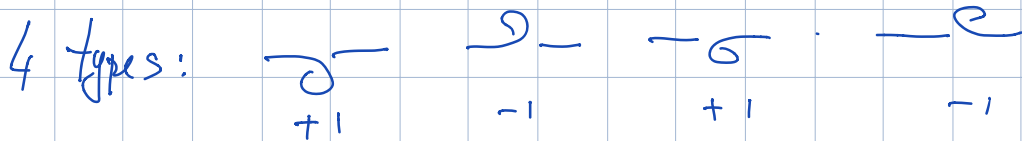
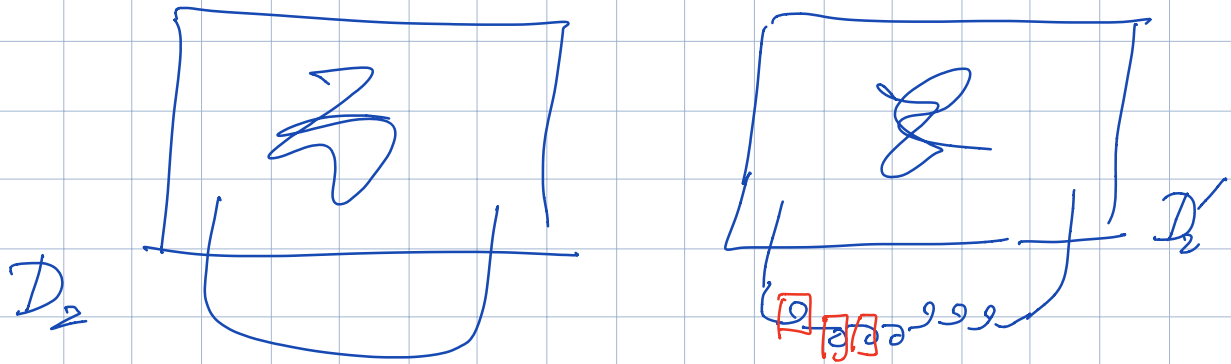


In the end have diagram  $D'_2$  that

- coincides with  $D_2$  except for some 
- only used  $R_{II}, R_{III} \Rightarrow D'_2$  framed isotopic to  $D_2$

$\Rightarrow D_2^1$  framed mobpic to  $D_2$

Wlog can assume all cuts are connected



algebraically these cuts cancel; so they do cancel

